

VETERINARY TECHNOLOGY PROGRAM

Three-Year Track

1st Semester – Fall

VET 1000	Introduction to Veterinary Technology	2 credits
VET 1205	Animal Handling & Restraint	2 credits
BIO 2130	Animal Anatomy & Physiology I	4 credits
		8 credits

2nd Semester – Spring

BIO 2132	Animal Anatomy & Physiology II	4 credits
BIO 2104	Microbiology	4 credits
		8 credits

3rd Semester – Fall

VET 1021	Clinical Pathology I	5 credits
VET 1011	Animal Care I	1 credit
VET 1003	Veterinary Technology Math	1 credit
		7 credits

4th Semester – Spring

VET 1023	Clinical Pathology II	5 credits
VET 2024	Pharmacology	3 credits
VET 1012	Animal Care II	1 credit
VET 1002	Computer Apps for Veterinary Technicians	1 credit
		10 credits

Required - 1 Species Management Course:

- VET 1036 - Canine Management
- VET 1031 - Equine Management
- VET 1034 - Exotics Management
- VET 1032 - Feline Management
- VET 1035 – Wildlife Management

One management course is required, the others are encouraged but are optional. These can be taken during the first, second semester, third, and fourth semester.

Required General Education Courses:

ENG 1021 English Comp, COM 1150 Public Speaking or COM 1250 Interpersonal Communication, and PSY 1001 General Psychology or PSY 1004 Human Relations

These classes are required and can also be taken during the first, second, third, and fourth semester.

5th Semester – Fall

VET 2001	Anesthetic Nursing	3 credits
VET 2002	Anesthetic Nursing – Laboratory	2 credits
VET 2006	Radiography	3 credits
VET 2007	Radiography – Laboratory	2 credits
VET 2008	Veterinary Medical Nursing II (Small Animal)	3 credits
VET 2011	Animal Care III	1 credit
		14 credits

6th Semester - Spring

VET 2003	Surgical Nursing	3 credits
VET 2004	Surgical Nursing – Laboratory	2 credits
VET 2060	Veterinary Clinical Management	3 credits
VET 2009	Veterinary Medical Nursing I (Large Animal)	3 credits
VET 2087	Work Experience	5 credits
VET 2012	Animal Care IV	1 credit
		17 credits

TOTAL CREDIT HOURS 74 credits